



Physio-Control EMS Skills Classic Overview and Rules

The Physio-Control EMS Skills Classic at the Annual NCEMS Conference is designed as a fun and challenging experience. Its three scenarios aim to force participants to use all of their collective experiences and abilities to succeed. As such, leadership, teamwork, and synthesis of the cases are the most essential aspects to perform well during the simulated patient encounters. Ultimately, the most important objective of the competition is for participants to have fun.

The Skills Classic features a medical scenario, a trauma scenario and a team-building scenario. There are separate tracks for BLS and ALS. The three scenarios are assessed based upon a point system. Points are awarded for achieving specific objectives and performing specific skills appropriately. Leadership, teamwork, and an ability to expertly manage the case are assessed and are weighted more than skill performance. Skills tested typically include history taking, physical exam (including vital signs) and patient care interventions. The scenarios are all timed.

Immediately following the Classic, based upon an assessment of creativity and teamwork, 3 teams will be chosen to participate in the grand finale, "EMS as a Spectator Sport." Skills Classic and Finale awards will be announced during the Awards Ceremony on Saturday night.

To ensure consistency with the rules, only the NCEMS EMS Skills Classic Coordinator will be permitted to render an interpretation of the rules, officially address team concerns or make on-site decisions.

I. Team Entry and Composition

Each squad may enter a maximum of one team in the BLS track and one team in the ALS track.

A team consists of four individuals from one collegiate EMS squad

1. Teams may swap out members between scenarios
2. A maximum of 12 members can participate in the Skills Competition for each team
3. Substitutions cannot occur between the BLS and ALS Competitions (i.e., no team member may compete in both competitions)

Teams entering the BLS Competition must adhere to the following criteria:

1. At least one team member in each scenario must be an EMT or Advanced EMT level
2. Every team member must be certified to at least the Emergency Medical Responder level
3. No team member may be certified as a Paramedic
4. No team member can have competed in the ALS Skills Classic

Teams entering the ALS Competition must adhere to the following criteria:

1. The college EMS squad that is entering the team must provide on-campus service at the Paramedic level
2. At least one team member in each scenario must be a certified Paramedic
3. Every team member must be certified to at least the Emergency Medical Responder level
4. No team member can have competed in the BLS Skills Competition

II. Online Registration, On-site Registration and Entry Fee

Registration is available online and closes one week prior to the conference. A limited number of on-site registrations may be available. The entry fee is \$10.00 and must be paid in cash upon check-in and the fee is non-refundable.

III. Uniforms

All team members are required to wear squad uniforms during the Skills Classic and Finale.

IV. Team Reporting and Time-slots

1. All teams must report to the Skills Classic check-in booth at the start of the event, or as soon as all members have completed Conference Check-in.
2. Time-slots will be assigned on a first-come, first-served basis.
3. The team must take the next available time slot. There will be no exceptions.
4. Teams must provide a phone number at check-in
5. Teams should report to the event area 15 minutes before their assigned start-time.
6. Teams that fail to report 15 minutes before their assigned start-time will be disqualified. The entry fee is not refundable upon disqualification.

V. Spectators, Photograph and Videography

No photographers or videographers are permitted in the scenario rooms, besides the official NCEMSF photographer and videographer. Spectators are encouraged to attend the Finale, but are prohibited from recording the scenarios.

VI. Cell phones and Internet-capable devices

Cell phones, smart phones, and other internet-capable devices may not be used during the scenarios.

VII. Equipment

Teams must be prepared to supply:

1. Pens
2. Paper
3. Watch
4. Stethoscope and Blood Pressure Cuff
5. Shears

All other necessary equipment will be provided by NCEMSF, Physio-Control and local college EMS squads

VIII. The Finale...EMS As a Spectator Sport

After completing all 3 scenarios, teams should monitor the cell phone number that they provided at check-in. Teams selected to participate in the Finale will be contacted at this number by 10:30PM. All teams participating in the Skills Classic must assume they may be selected to participate in the Finale and must be prepared to report at 10:30 PM to the designated location. Teams selected for the Finale will be given more specific instructions on where and when to report by 10:30 PM on Friday night. Teams must remain in uniform during the Finale.

IX. Drugs and Alcohol

The general conference policies apply. The consumption of alcohol by those younger than the legal minimum drinking age of 21 years as well as the use of drugs or other illegal substances by attendees of any age is strictly prohibited. Open containers containing alcohol are also forbidden in all conference common areas. Furthermore, during the Skills Classic, even those of legal age are forbidden from imbibing alcohol.

X. Awards

The awardees of the Skills Classic and Finale will be announced during the Annual NCEMSF Awards Ceremony on Saturday night.

EMS As a Spectator Sport

Welcome to EMS as a Spectator Sport! This is a complex, multi-team scenario that will feature some of the best teams from the Physio-Control EMS Skills Classic.

- Three BLS teams will compete in this event.
- The teams will be the 3 top scoring teams of the trauma scenario.
- The top scoring team of trauma scenario will be the first to “respond”
- The additional two teams will “respond” after a delay of 1 minute .
- Teams will enter via the “Ambulance Staging” area.
- Teams will be expected to perform the tasks of triage, treatment and transport initiation.
- The scenario ends after all patients are appropriately triaged, treated and then transported or after 30 minutes have passed, whichever comes first.
- When transporting a patient, the head judge should be notified of which patient is being transported and to what destination.
- Teams are to interact with the patients. However, there will be a judge assigned to each patient who can provide further clinical information, history and physical exam findings.
- Teams are assessed based upon correct and rapid triage, proper and prompt treatment and appropriate destination decision and prioritization.
- Teams are also assessed based upon creativity, teamwork within a team and teamwork between members of different teams.

